

Monster Kart Mayhem Character Sheet

Name
Abominable Snowman

Car
Ice cream truck named "Snowball"

Maneuvering **Current**
Good (5)

Acceleration **Current**
Mediocre (3)

Speed **Current**
Superb (7)

Hurting **Current**
Great (6)

Perk
Avalanche Slushy (Once/2 rounds, Cause a Complication with starting Difficulty of Great.)

Quirk
Easily Overheats (-1 additional penalty to Speed after failed check vs. Complication or Terrain Effect.)



Trait Ladder			
Level		Speed	Pae
Legendary	8		
Superb	7		
Great	6		
Good	5		
Fair	4		
Mediocre	3		
Poor	2		
Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1

Monster Kart Mayhem Character Sheet

Name
Big Foot

Car
6-cylinder sedan with sun roof

Maneuvering	Current
Fair (4)	

Acceleration	Current
Superb (7)	

Speed	Current
Good (5)	

Hurting	Current
Good (5)	

Perk
Furball Frenzy (-1 Speed next round, +2 Hurting this round.)

Quirk
Sharpturnphobia (-1 Acceleration whenever Maneuvering is reduced.)



Trait Ladder			
Level		Speed	Pae
Legendary	8		
Superb	7		
Great	6		
Good	5		
Fair	4		
Mediocre	3		
Poor	2		
Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1

Monster Kart Mayhem Character Sheet

Name
Nessie

Car
Semi-truck filled with gift boxes

Maneuvering	Current
Fair (4)	

Acceleration	Current
Mediocre (3)	

Speed	Current
Superb (7)	

Hurting	Current
Superb (7)	

Perk
Present Bombs (Once/2 rounds, delay effects of Hurt Someone for up to 2 rounds.)

Quirk
Recluse (-1 Speed when turn begins within 1 Space of another racer.)



Trait Ladder			
Level		Speed	Pae
Legendary	8		
Superb	7		
Great	6		
Good	5		
Fair	4		
Mediocre	3		
Poor	2		
Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1

Monster Kart Mayhem Character Sheet

Name
El Chupacabra

Car
El Camino

Maneuvering	Current
Great (6)	

Acceleration	Current
Great (6)	

Speed	Current
Good (5)	

Hurting	Current
Fair (4)	

Perk
Nice Guy (Other racers take -1 to Hurting against you.)

Quirk
Rooping (-1 Maneuvering next round when you fail vs. Complication or Terrain Effect.)



Trait Ladder			
Level		Speed	Pae
Legendary	8		
Superb	7		
Great	6		
Good	5		
Fair	4		
Mediocre	3		
Poor	2		
Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1

Monster Kart Mayhem Character Sheet

Name
Frankie

Car
Monster Truck

Maneuvering	Current
Good (5)	

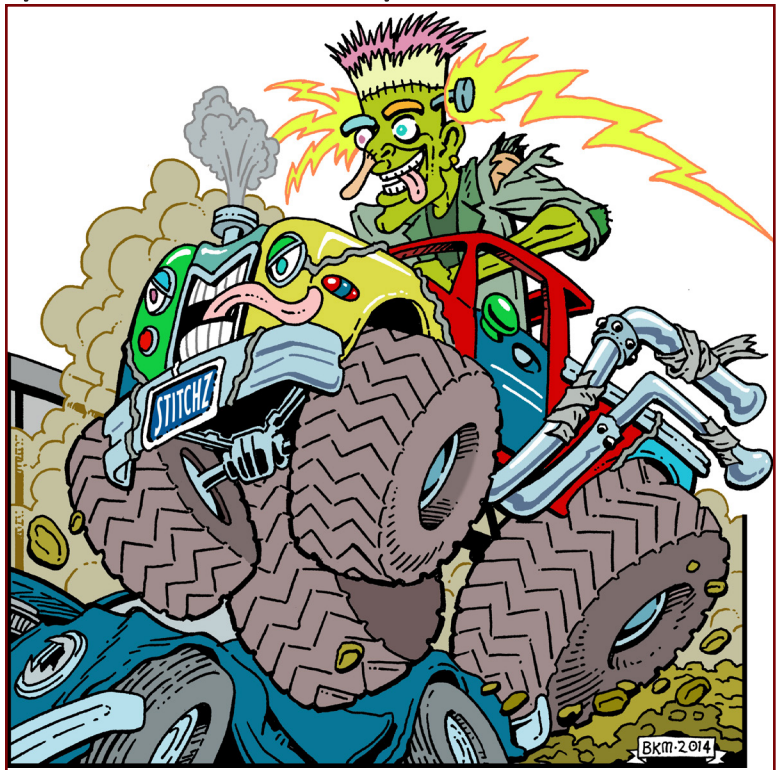
Acceleration	Current
Good (5)	

Speed	Current
Good (5)	

Hurting	Current
Great (6)	

Perk
Greater than the sum of his parts (Once/2 rounds, add +1 to one check.)

Quirk
Goes to pieces when stressed (-1 penalty vs. Complications.)



Trait Ladder			
Level		Speed	Pae
Legendary	8		
Superb	7		
Great	6		
Good	5		
Fair	4		
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Poor	2		
Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1

Monster Kart Mayhem Character Sheet

Name
Count Dracula

Car
Hearse

Maneuvering	Current
Great (6)	

Acceleration	Current
Good (5)	

Speed	Current
Great (6)	

Hurting	Current
Fair (4)	

Perk
Home Advantage (Move through Dracula's Castle without Drawbridge Remote.)

Quirk
Garlic Allergy (-2 penalty from Garlic Bomb.)



Trait Ladder			
Level		Speed	Pae
Legendary	8		
Superb	7		
Great	6		
Good	5		
Fair	4		
Mediocre	3		
Poor	2		
Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1

Monster Kart Mayhem Character Sheet

Name
The Shrew

Car
Red convertible

Maneuvering	Current
Superb (7)	

Acceleration	Current
Great (6)	

Speed	Current
Good (5)	

Hurting	Current
Mediocre (3)	

Perk
Tailgate (+1 Maneuvering and Speed when behind another racer, but suffer penalties they do)

Quirk
Taming of the Shrew (-1 Acceleration if Speed is reduced.)



Trait Ladder			
Level		Speed	Pae
Legendary	8		
Superb	7		
Great	6		
Good	5		
Fair	4		
Mediocre	3		
Poor	2		
Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1

Monster Kart Mayhem Character Sheet

Name
Al I. En

Car
Rolling saucer

Maneuvering	Current
Fair (4)	

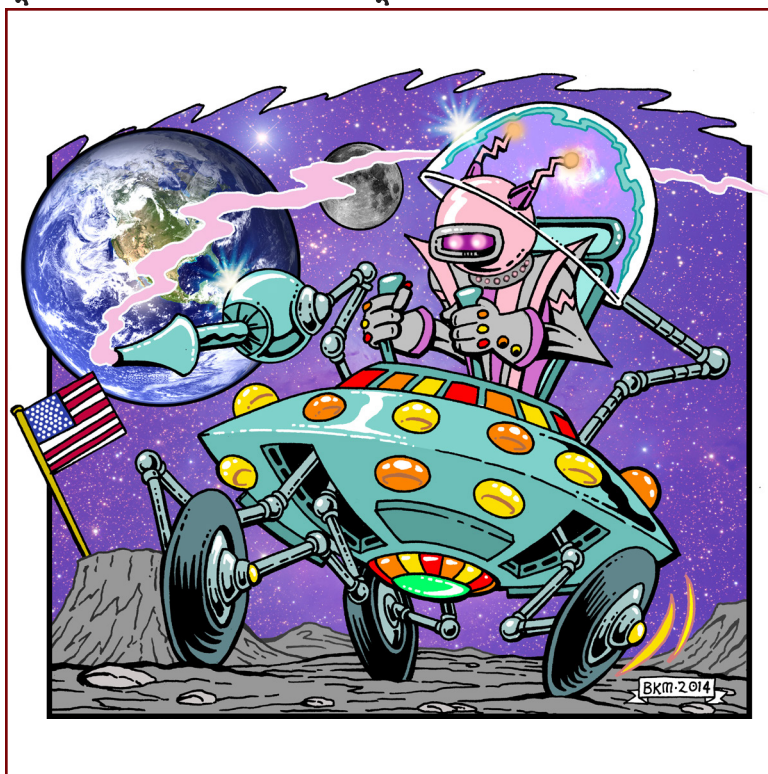
Acceleration	Current
Good (5)	

Speed	Current
Great (6)	

Hurting	Current
Great (6)	

Perk
Take Off (Ignore one Terrain Effect for one round; usable once/2 rounds.)

Quirk
Out of This World (Re-roll one + and take worse result whenever you try to avoid a Complication or Terrain Effect.)



Trait Ladder			
Level		Speed	Pae
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Fair	4		
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Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1

Monster Kart Mayhem Character Sheet

Name
Mr. Filcher

Car
Getaway car

Maneuvering	Current
Great (6)	

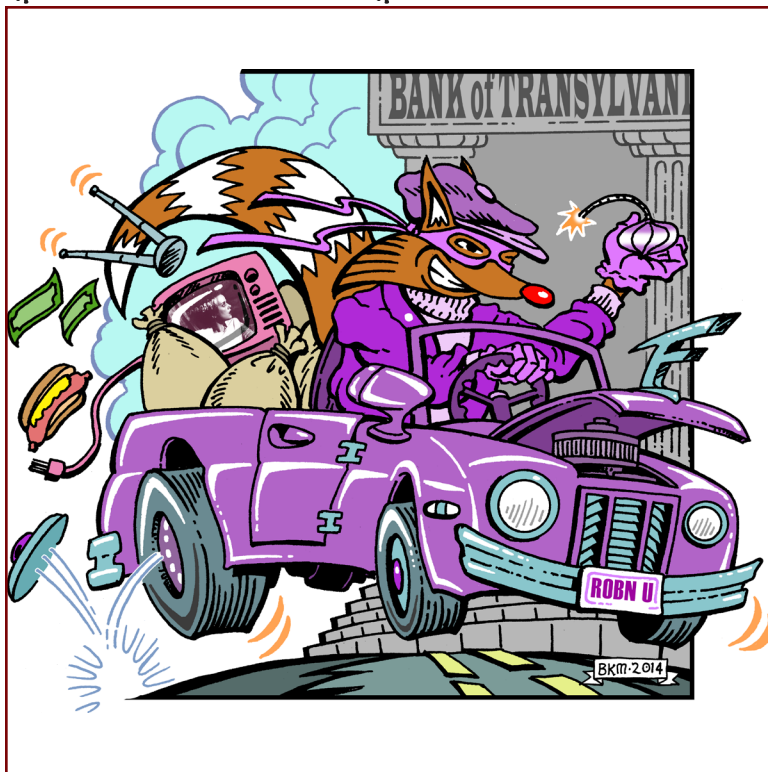
Acceleration	Current
Great (6)	

Speed	Current
Great (6)	

Hurting	Current
Mediocre (3)	

Perk
Sticky Fingers (Steal a Power-Up from a racer within 3 Spaces of you, usable once/2 rounds.)

Quirk
Outlaw (Complications made against you have a starting Difficulty of Great.)



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Power-Up Tracker

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	2		2		2
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