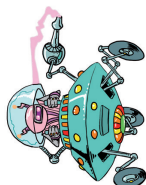


Turn Order Summary



Acceleration

Acceleration Check	Pace Increase
Legendary (8)	4
Superb (7)	3
Great (6)	3
Good (5)	2
Fair (4)	2
Mediocre (3)	1
Poor (2)	1
Terrible (1)	1



1. Check Negative, then Positive Effects

2. Check your Perks and Quirks

3. Check for Terrain Effects

4. Check your Pace

5. Accelerate — — — — —

6. Drive your new Pace — — — — — ➡

7. Do a Dastardly Deed — — — — — ➡

8. End Your Turn ➡



Pace

Pace	# Spaces
Legendary	8
Superb	7
Great	6
Good	5
Fair	4
Mediocre	3
Poor	2
Terrible	1

Dastardly Deeds

- Hurt Someone (Hurting vs. target's Maneuvering)
- Cause a Complication (Difficulty 5 + Up to 2dF vs. Maneuvering)
- Grab a Power-Up
- Use a Power-Up

Terrain Effects and Power-Up Chart

Terrain Effects

Rolling Hills: Mediocre (3) Maneuvering check or -2 to Speed for one round.

Cliffs of Insanity: -1 to Maneuvering while in this area.

Quicksandy Beaches: -1 to Speed while in this area.

Freaky Forest: Good (5) Maneuvering check or -2 to Speed for one round.

Scary Swamp: Great (6) Hurting check or -2 Speed for one round.

Dracula's Castle: Only 2 Spaces long if you have the Drawbridge Remote.

Finnish Line: Furthest past this line after last round ends is the winner.

Power-Ups

Garlic Bomb: -1 penalty to target's rolls for two rounds. Dracula takes -2.

Mud Pie: Target's Pace drops to Terrible (1).

Piranha Launcher: Target's Speed reduced by -1 for two rounds.

Speed BOOst: Your Speed increases by +1 for one round and you accelerate to your new maximum Pace.

Shocking Shocks: +1 Maneuvering for two rounds; if you are attacked, this ends and the attacker takes -1 Speed for one round.

Invisibility Cloak: You cannot be the target of another racer's Dastardly Deeds for one round.

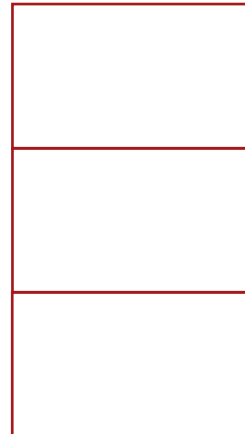
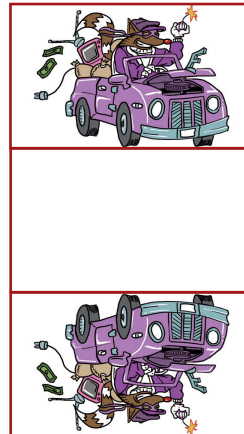
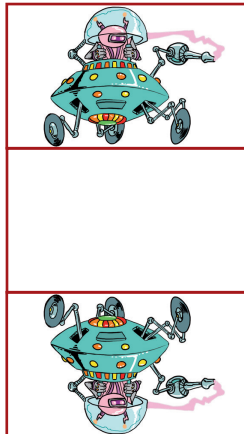
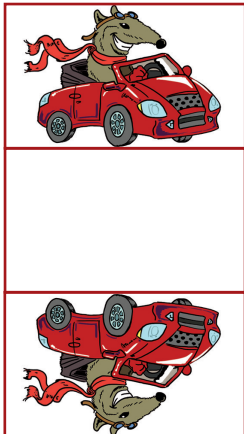
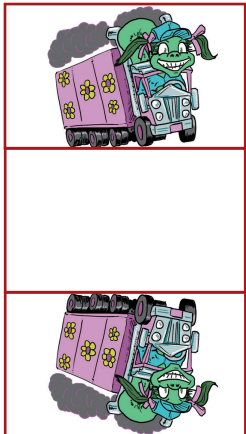
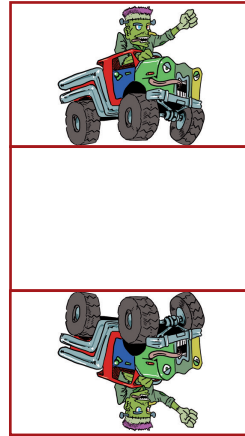
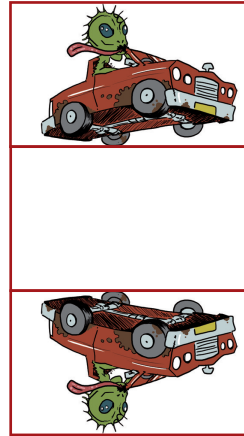
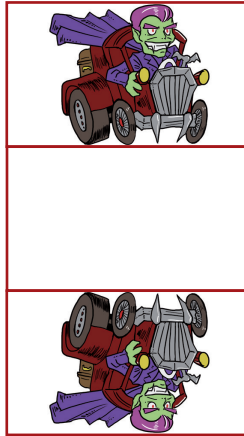
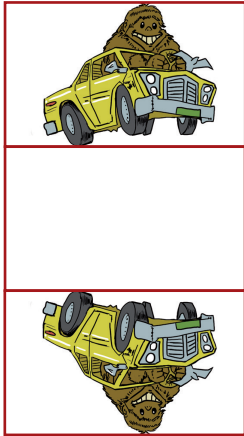
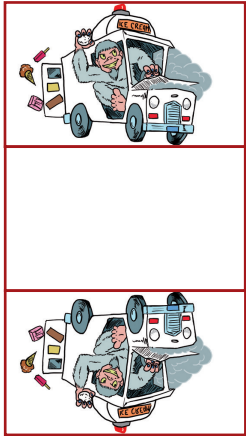
Drawbridge Remote: Move through Dracula's Castle in 2 Spaces instead of 4.

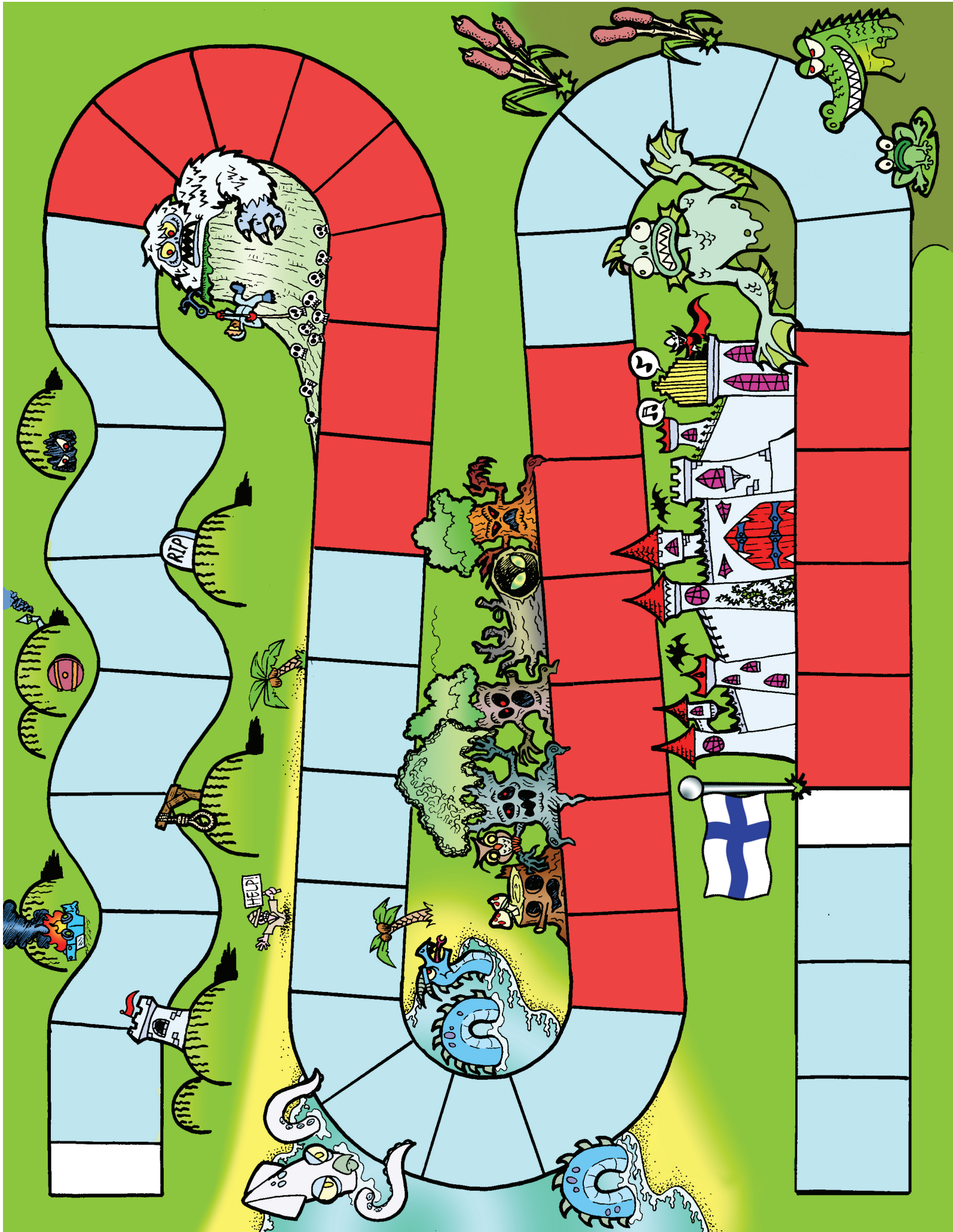
Swamp Skis: Ignore Terrain Effect at Scary Swamp.

Super Buzz Saw: Ignore Terrain Effect at Freaky Forest.

	Power-Up Chart		
	⊖	■	⊕
	Attacks	Boosts	Passes
⊕	Garlic Bomb	Speed BOOst	Drawbridge Remote
■	Mud Pie	Shocking Shocks	Swamp Skis
⊖	Piranha Launcher	Invisibility Cloak	Super Buzz Saw

Garlic Bomb (2 rounds)	Mud Pie	Piranha Launcher (2 rounds)	Shocking Shocks (2 rounds)	Invisibility Cloak (2 rounds)	Speed BOOst	Drawbridge Remote
Super Buzz Saw	Swamp Skis	Garlic Bomb (2 rounds)	Mud Pie	Piranha Launcher (2 rounds)	Shocking Shocks (2 rounds)	Invisibility Cloak (2 rounds)
Speed BOOst	Drawbridge Remote	Super Buzz Saw	Swamp Skis	Garlic Bomb (2 rounds)	Mud Pie	Piranha Launcher (2 rounds)
Shocking Shocks (2 rounds)	Invisibility Cloak (2 rounds)	Speed BOOst	Drawbridge Remote	Super Buzz Saw	Swamp Skis	Garlic Bomb (2 rounds)





Monster Kart Mayhem Character Sheet

Name

Car

Maneuvering	Current

Acceleration	Current

Speed	Current

Hurting	Current

Perk

Quirk

--

Trait Ladder			
Level		Speed	Pace
Legendary	8		
Superb	7		
Great	6		
Good	5		
Fair	4		
Mediocre	3		
Poor	2		
Terrible	1		

Power-Up Tracker

	2		2		2
	1		1		1
	2		2		2
	1		1		1